

Our digital agreement

The agreement is accepted by:

(Fill in names of family members.)



saferkidsonline by @s@

The online world can be a great place offering so many possibilities to progress, have fun and relax.

Even though it's easy to be mean to someone in the online world, we refrain from such behaviour.

Online games, screen time and security

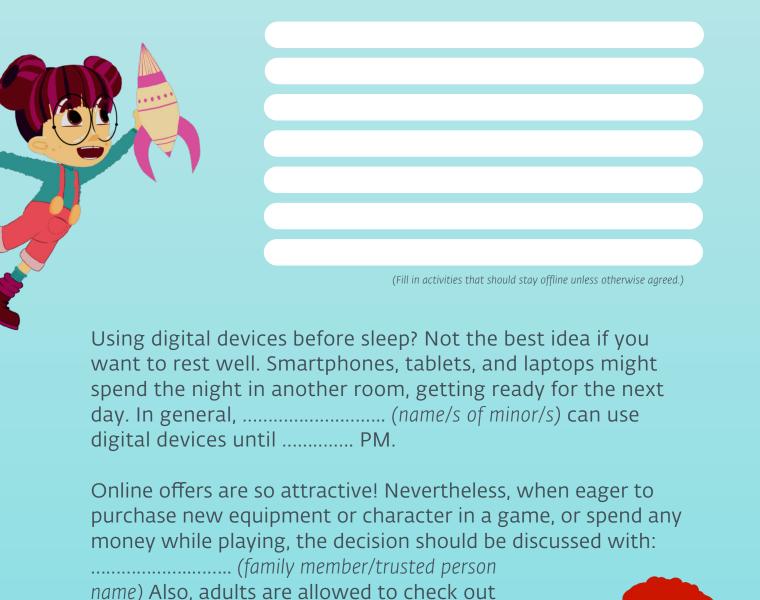
Gaming is fun and can even develop our skills, but still, it should be approached responsibly. To get the chance to explore exciting offline activities too, screen time should be limited.

- Playing time after school is limited to ____ minutes.
- Playing time on the weekends is limited to ____ minutes per day.
- Playing time during holidays is limited to ____ minutes per day.



saferkidsonline by @s@

There are moments when no phones should be used, unless we agree to do so. Such as family gatherings, cinema, important talks, school... And some more:



privacy and security settings regularly.

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Social media



Transparency and discussion

We know the importance of parental control, we respect it and openly talk about it. Any doubts are always openly discussed.
When
Downloading files, games or apps can be tricky. But it's mostly fine if:
They come from a reliable game developer.

•	They come from a reliable game developer.	
•	The choice had been discussed with an adult.	
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	(Fill in more conditions if necessary.)	
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saferkidsonline.eset.com

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This Digital Agreement has been created by ESET software spol. s r.o. and consulted with PhDr. Jarmila Tomková, a psychologist and lecturer.





How to navigate in the online world safely? Watch Hey PUG!, ESET's fun animated series on Safer Kids Online YouTube channel.